

Light Microscopy for Biomedical Research

Tuesday 4:30 PM Quantification & Digital Images



$$E = h\nu$$

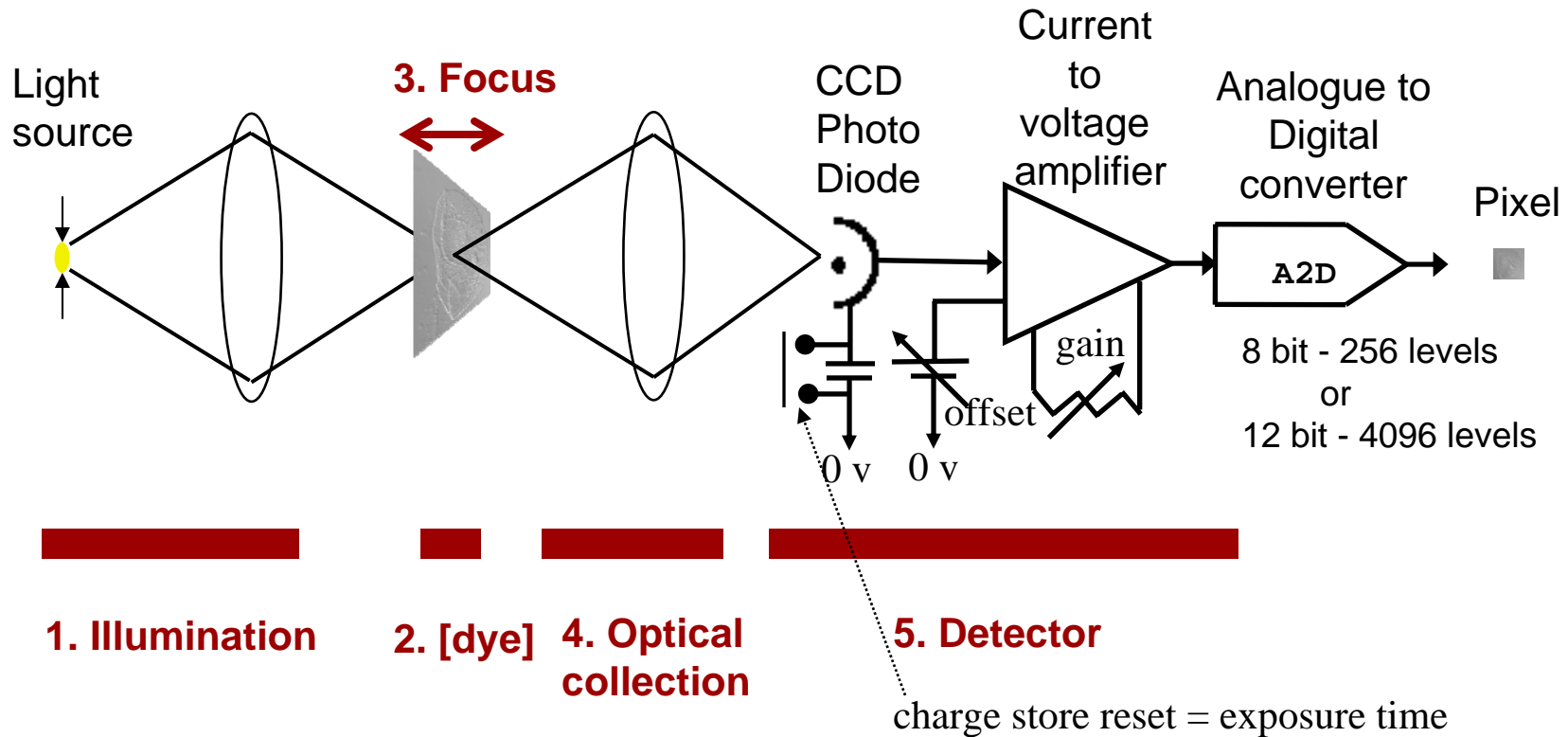
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<http://microscopy.unc.edu/lmbr>

Quantification - intensity



i.e. objective,
lenses, filters,
apertures, mirrors,
Pin hole size,
etc.

- Pixel value depends on:
1. Illumination intensity
 2. Dye concentration
 3. Focus
 4. Optical collection
 5. Detector gain * exposure time

Quantification

Pixel value depends on (broadly):

1. Illumination intensity
2. Dye concentration
3. Focus
4. Optical collection
5. Detector gain

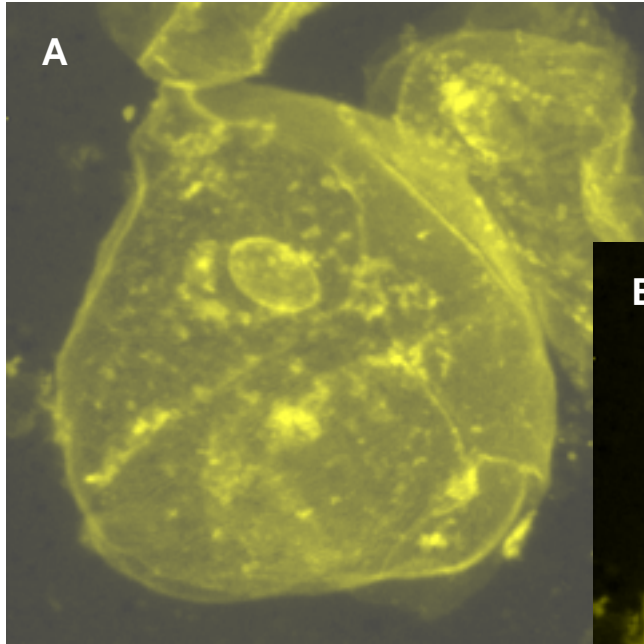
Really a multitude of detailed parameters.

1. Illumination: arc lamp light flicker, laser oscillations, stable control of lamp voltage, long term drift, age of lamp, laser, good Kohler setup, aperture size, coupling lens efficiency, etc, etc, etc.
2. Dye concentration: light absorbance by other material, fluorescent dye not light saturated, photobleaching, etc, etc, etc.
3. Focus: stage does not drift, live cell does not move away, thickness of sample, depth of view, etc, etc, etc.
4. Optical collection: objective NA, objective glass, objective aperture open, confocal pin hole size, etc, etc, etc.
5. Detector gain: exposure time, detector gain, PMT voltage, electrical gain, in linear range of detector, not overloaded A2D converter (saturation), not underloaded A2D converter (black clipping), intensifier gain, etc, etc, etc.

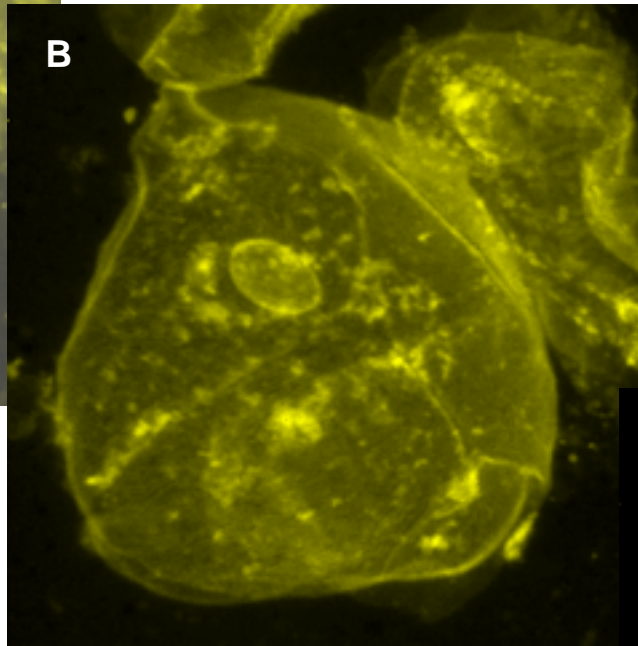
James Pawley published 39 steps: now has even more steps.

Work hard to keep them constant. E.g. parallel processing of samples. E.G. Time lapse can be good control.

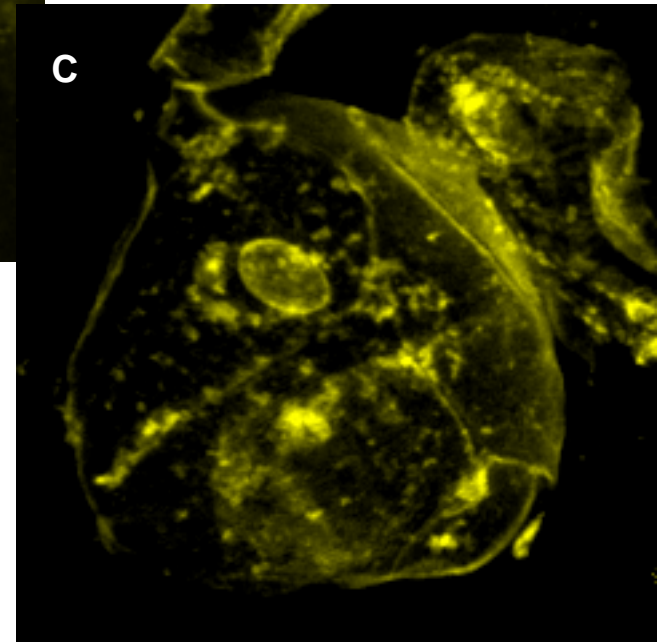
Quantification



Which image looks the best?

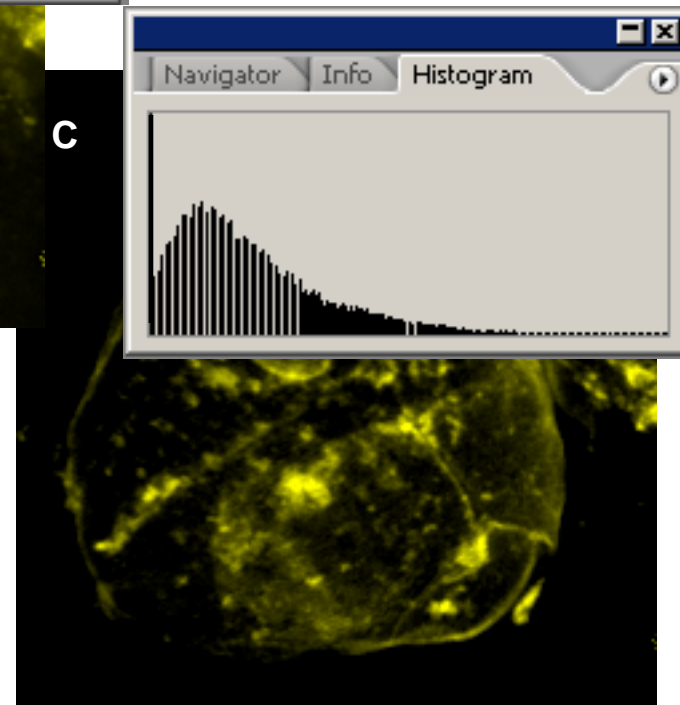
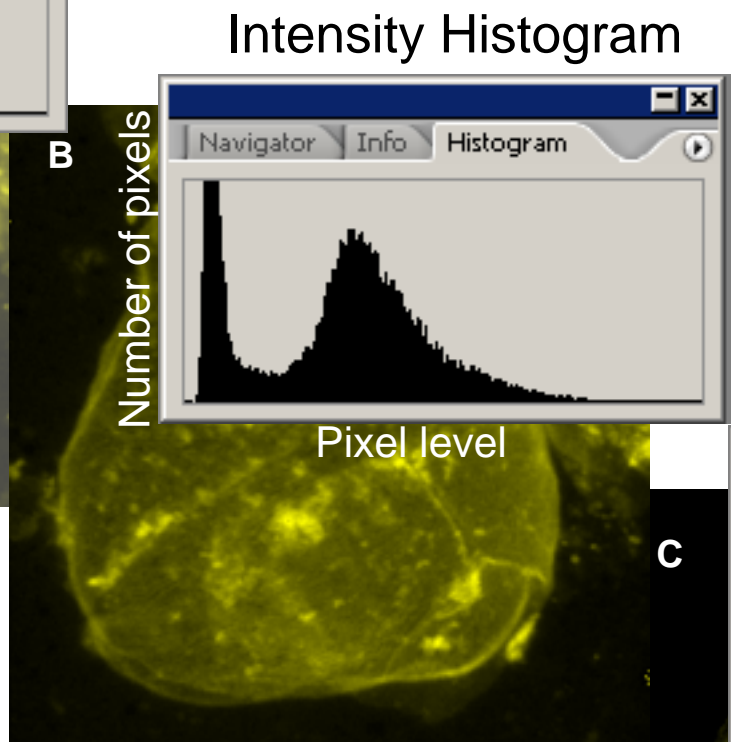
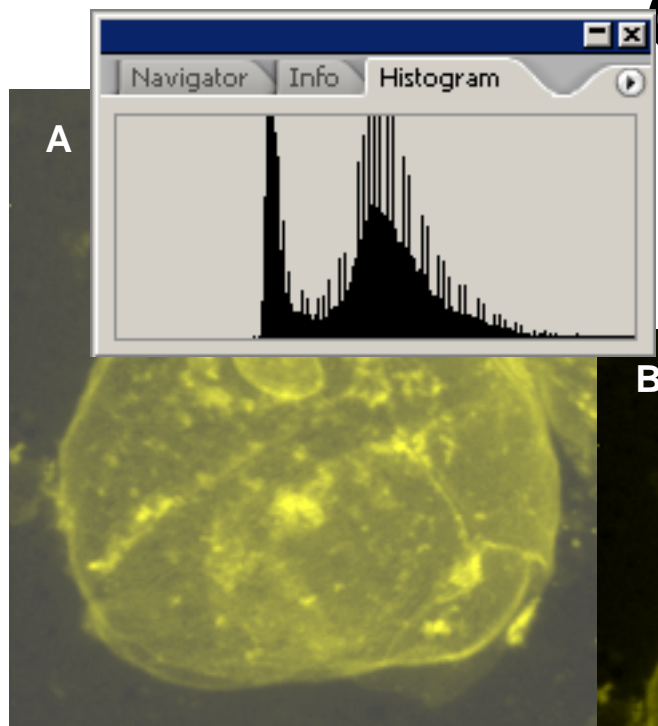


FM 1-43 Intensity is proportional to lipid content



Which image is the best?

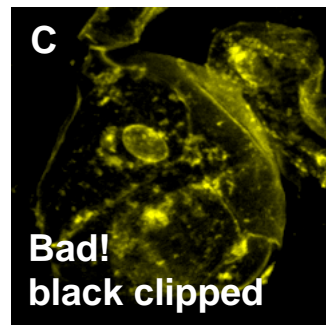
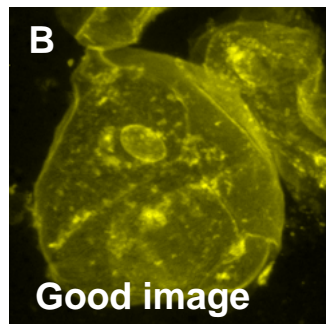
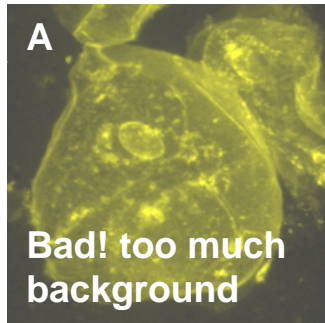
Quantification



Quantification

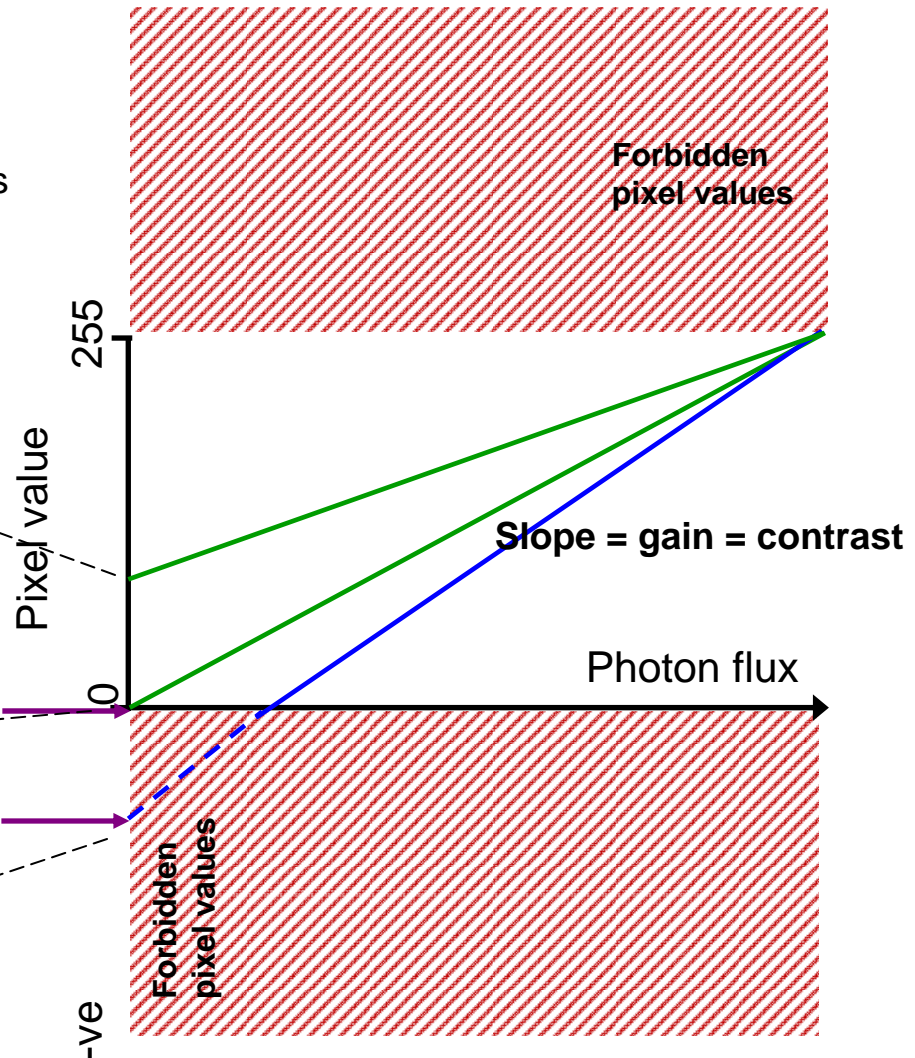
In a well designed system the A2D converter sets the minimum and maximum value which can be digitized.

Minimum is 0
Maximum set by number of levels



Offset = black level = brightness

Offset

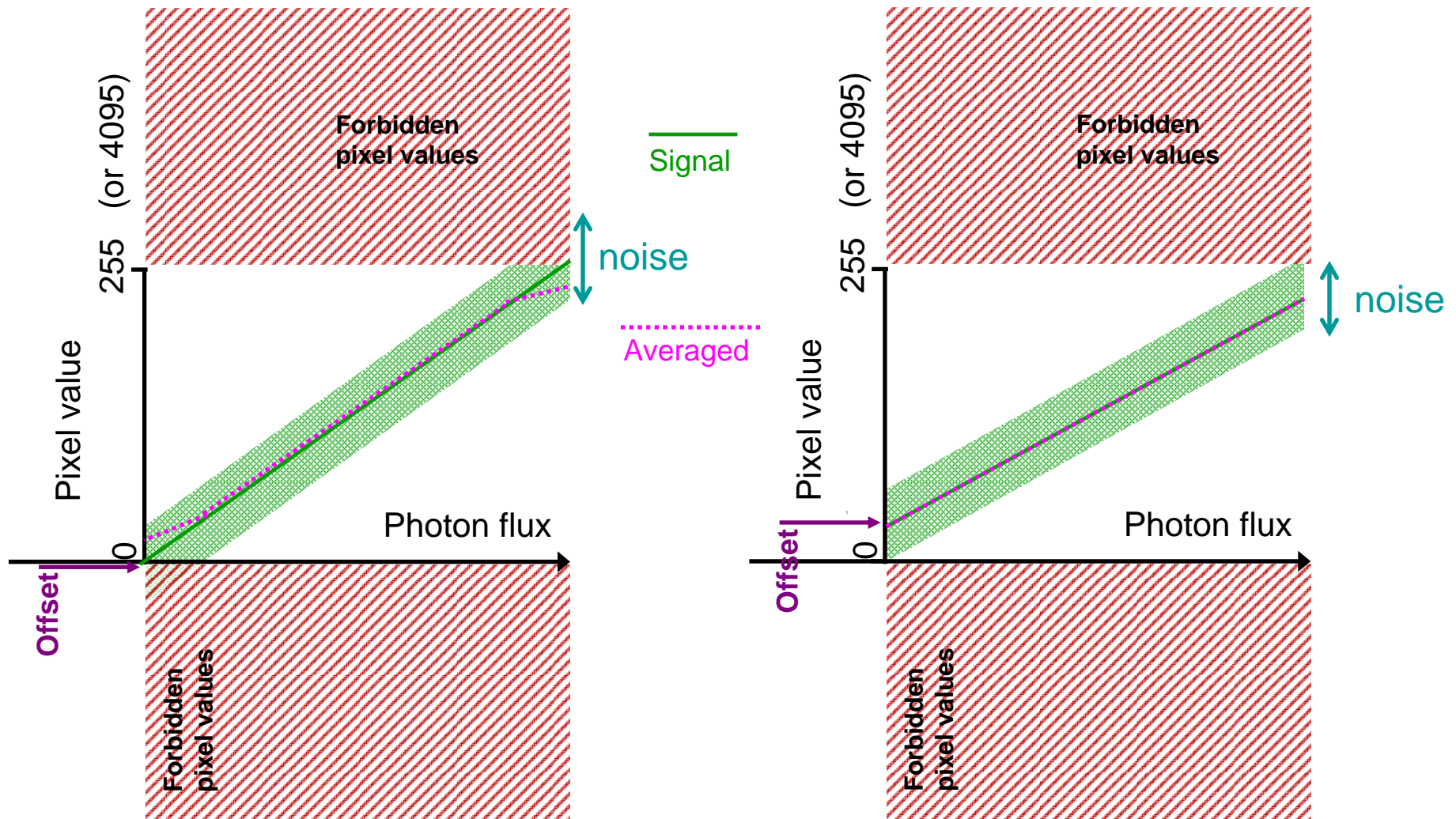


Quantification

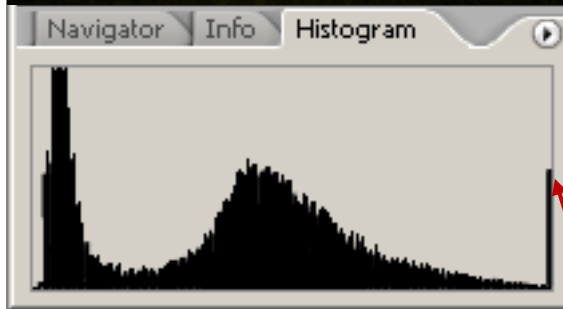
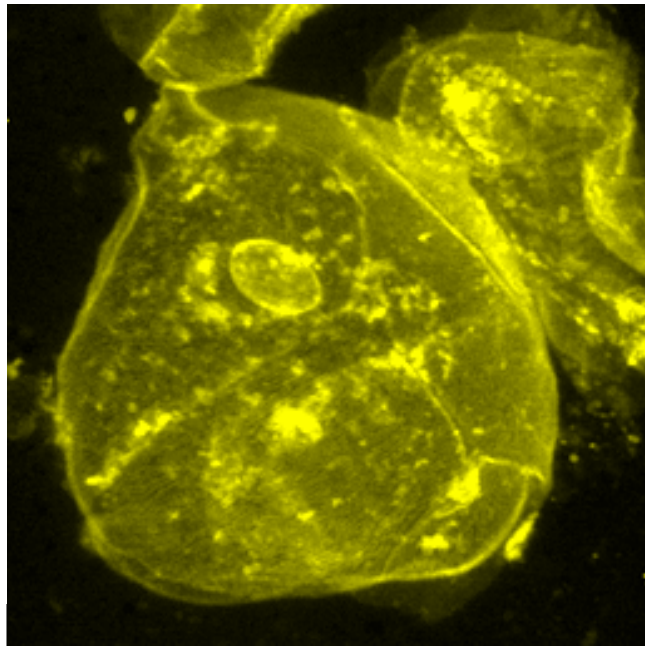
Noise adds linearly to photon signal

Noise will average to zero if sampled without clipping

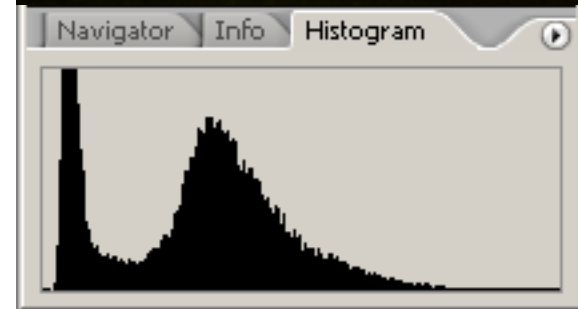
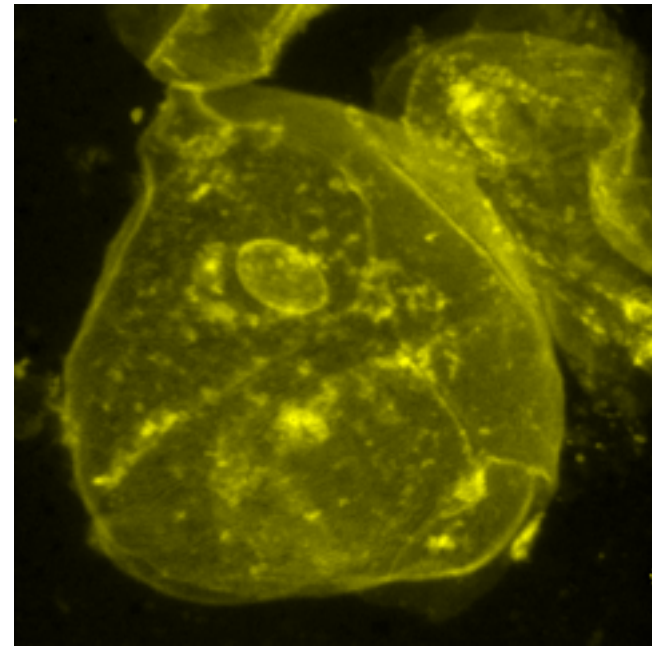
Reduced range – restore contrast after averaging



Over exposed image Quantification



Saturated Pixels
(Information loss)



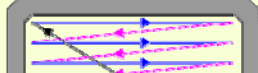
Quantification

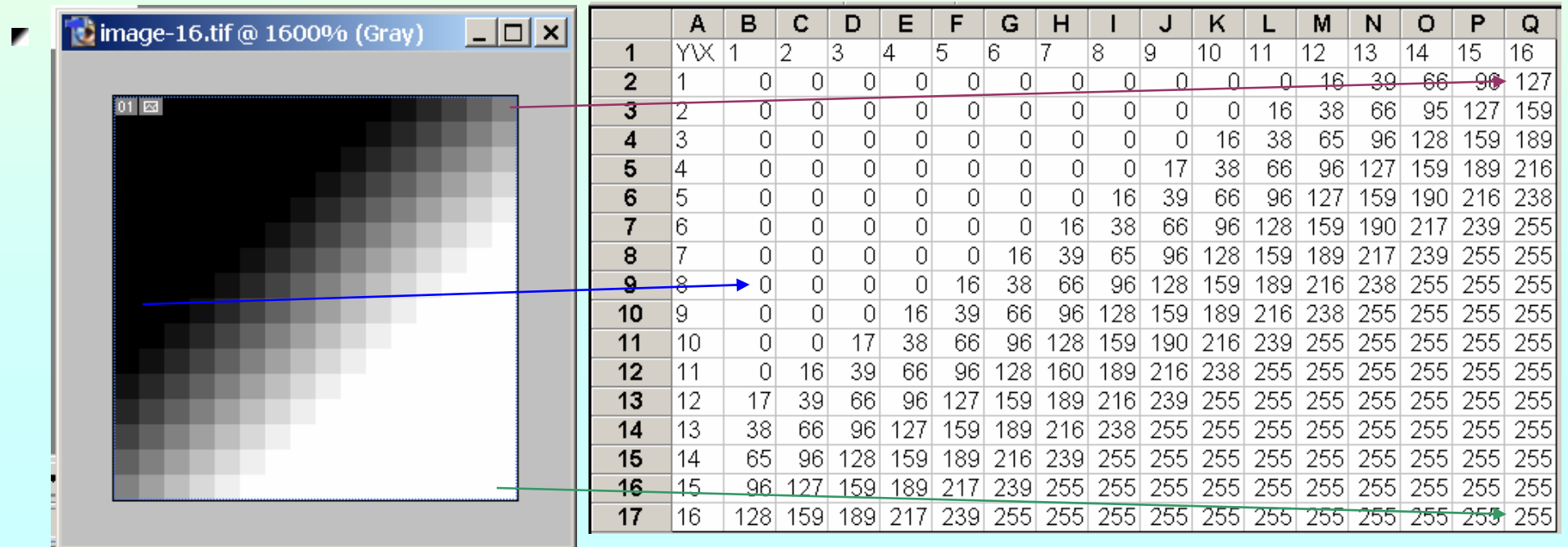
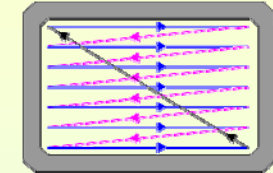
- Overload or underload leads to loss of information
- Allow room for noise (noise contains information)
- Recover contrast after acquisition
- Save data uncompressed or with lossless compression (not jpeg or gif for color images)

Pixel value depends on:

1. Illumination intensity
2. Dye concentration
3. Focus
4. Optical collection
5. Detector gain

Digital Image Representation

- Intensity values of pixels (picture elements) in a 2-D array for monochrome – $f(x,y)$
 - Rasterised – left to right then top to bottom
 - Numbers typically 8 bit binary (intensity values 0 to 255) – good for confocal with only a few dozen photons per pixel or 12 bit (0 to 4095 intensity levels for CCD cameras)
- 
- A diagram of a 2-D array of pixels, represented as a grid of small squares. A diagonal line with arrows at both ends runs from the top-left to the bottom-right, indicating the rasterization path. The path starts at the top-left corner, moves horizontally to the right across the top row, then vertically down to the start of the second row, and continues this pattern until it reaches the bottom-right corner. The arrows on the horizontal segments point to the right, and the arrows on the vertical segments point downwards.

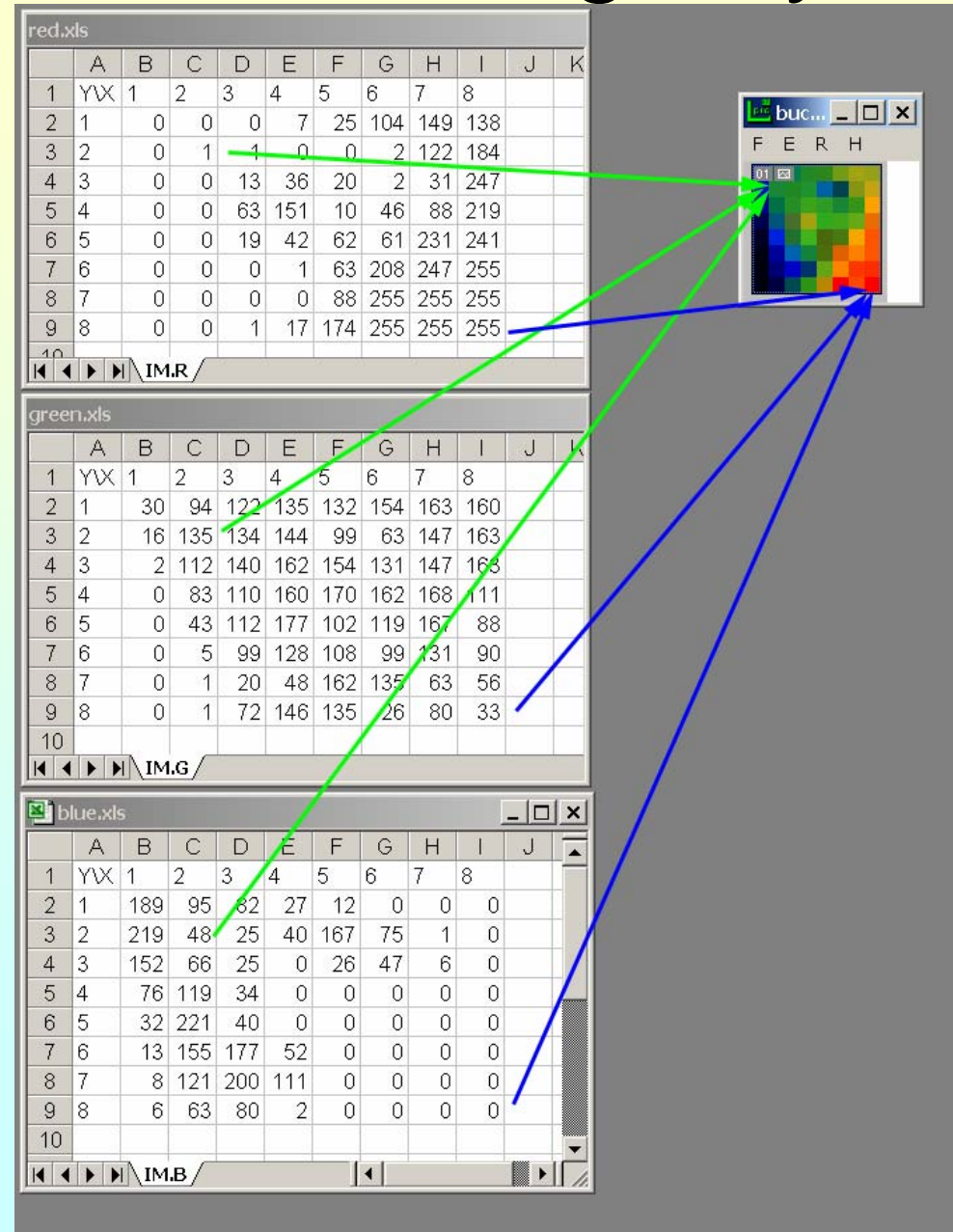


Color Image Representation Digitally

Three intensity values, red, green & blue for each pixel in a 2 D array $f(x,y,r)$, $f(x,y,g)$, $f(x,y,b)$

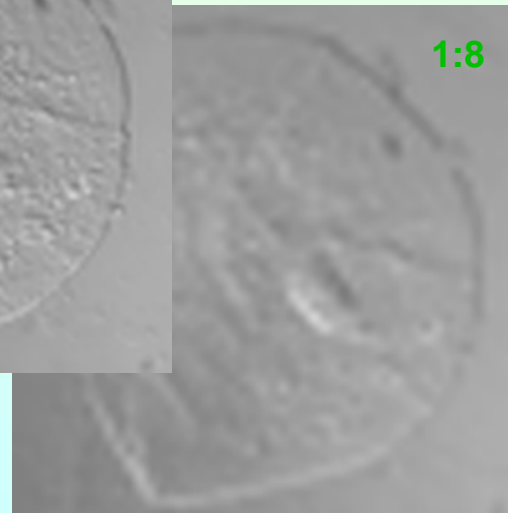
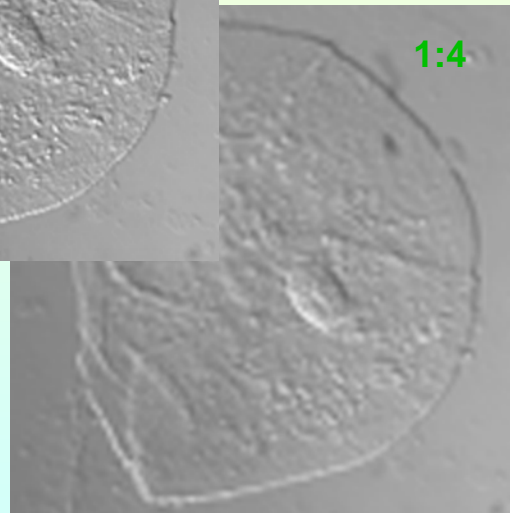
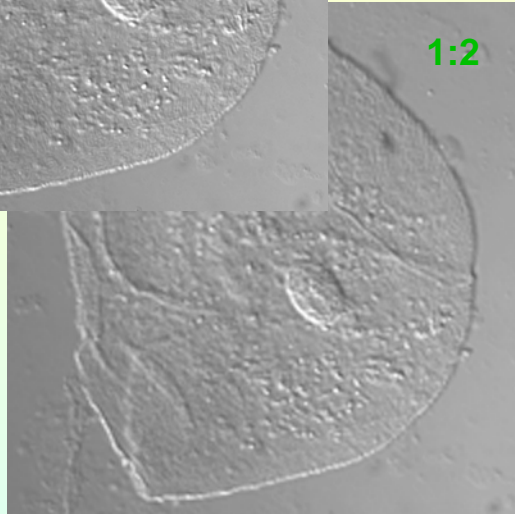
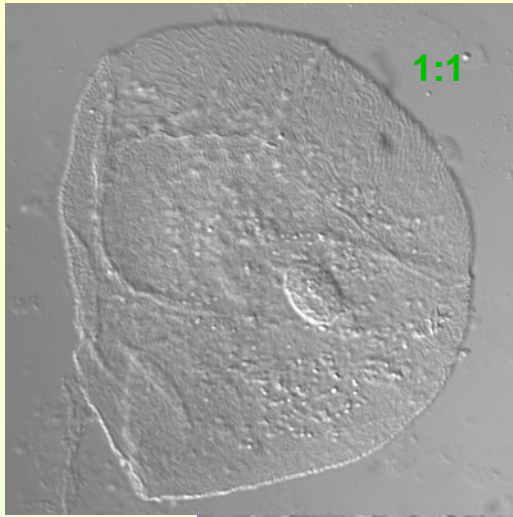
RGB image

- 8 bits red
- 8 bits green
- 8 bits blue
- Referred to as an RGB 24 bit image

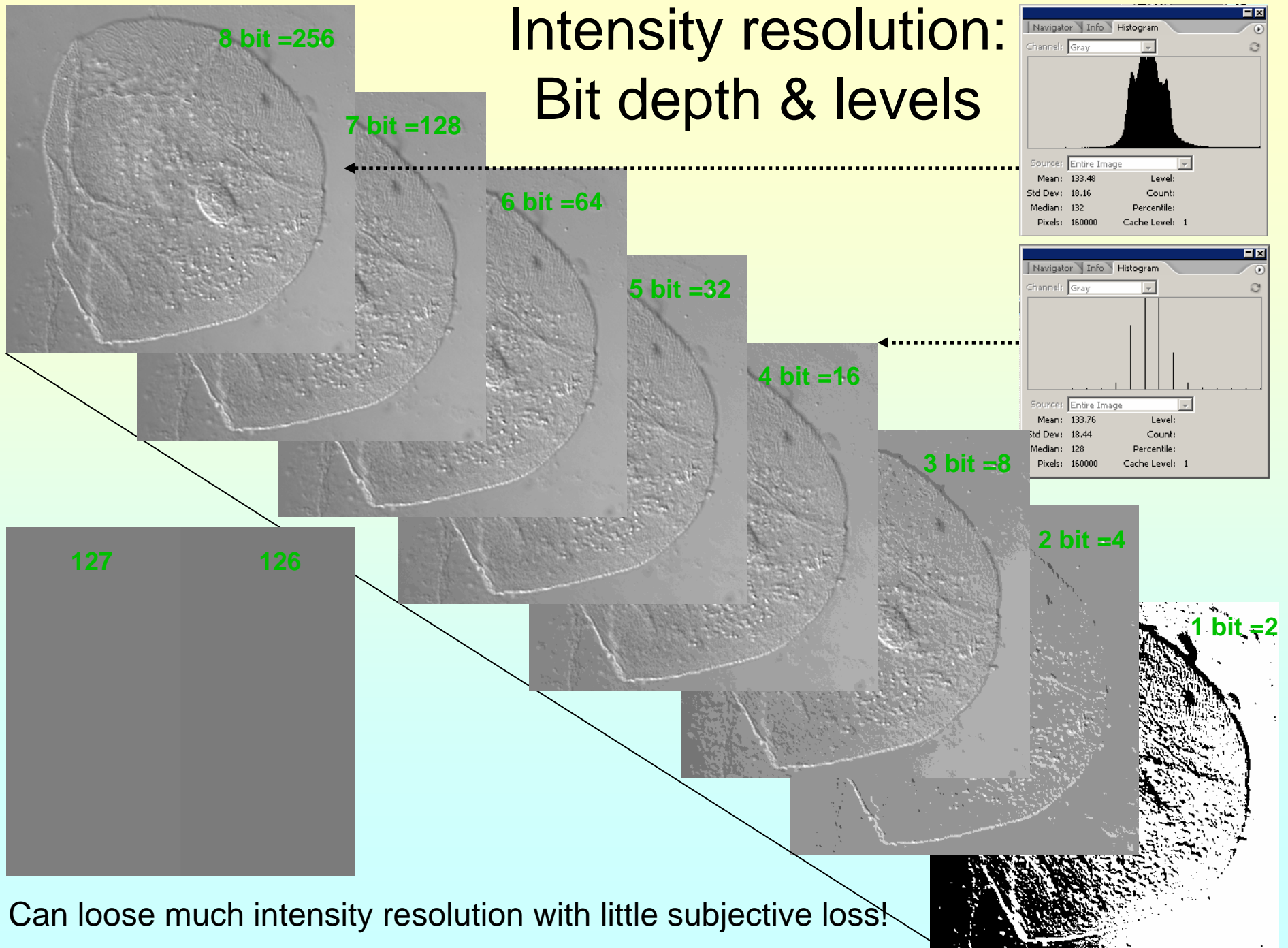


Spatial resolution:

Loss of spatial resolution produces a strong perceived loss of detail!



Intensity resolution: Bit depth & levels

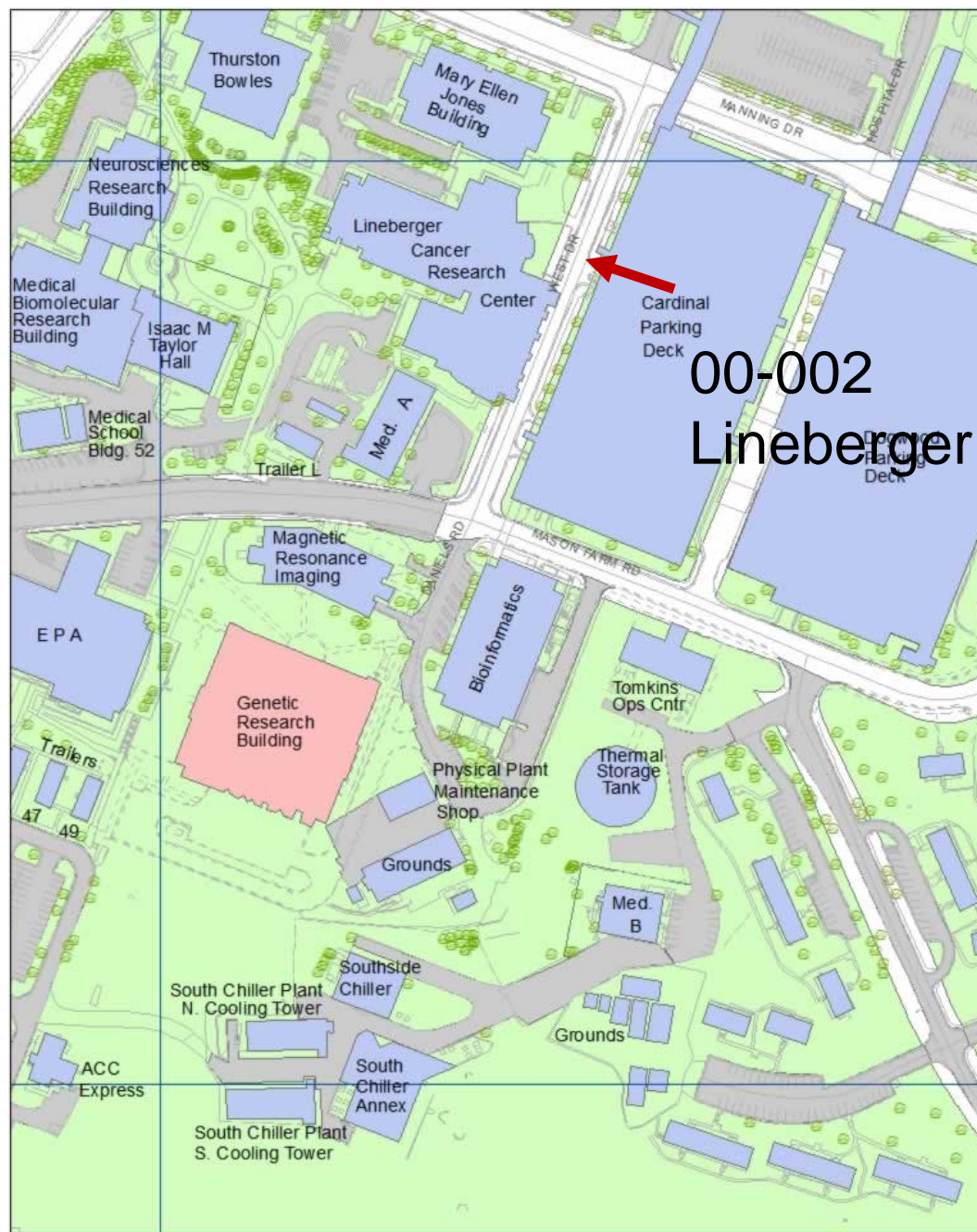


Digital Image

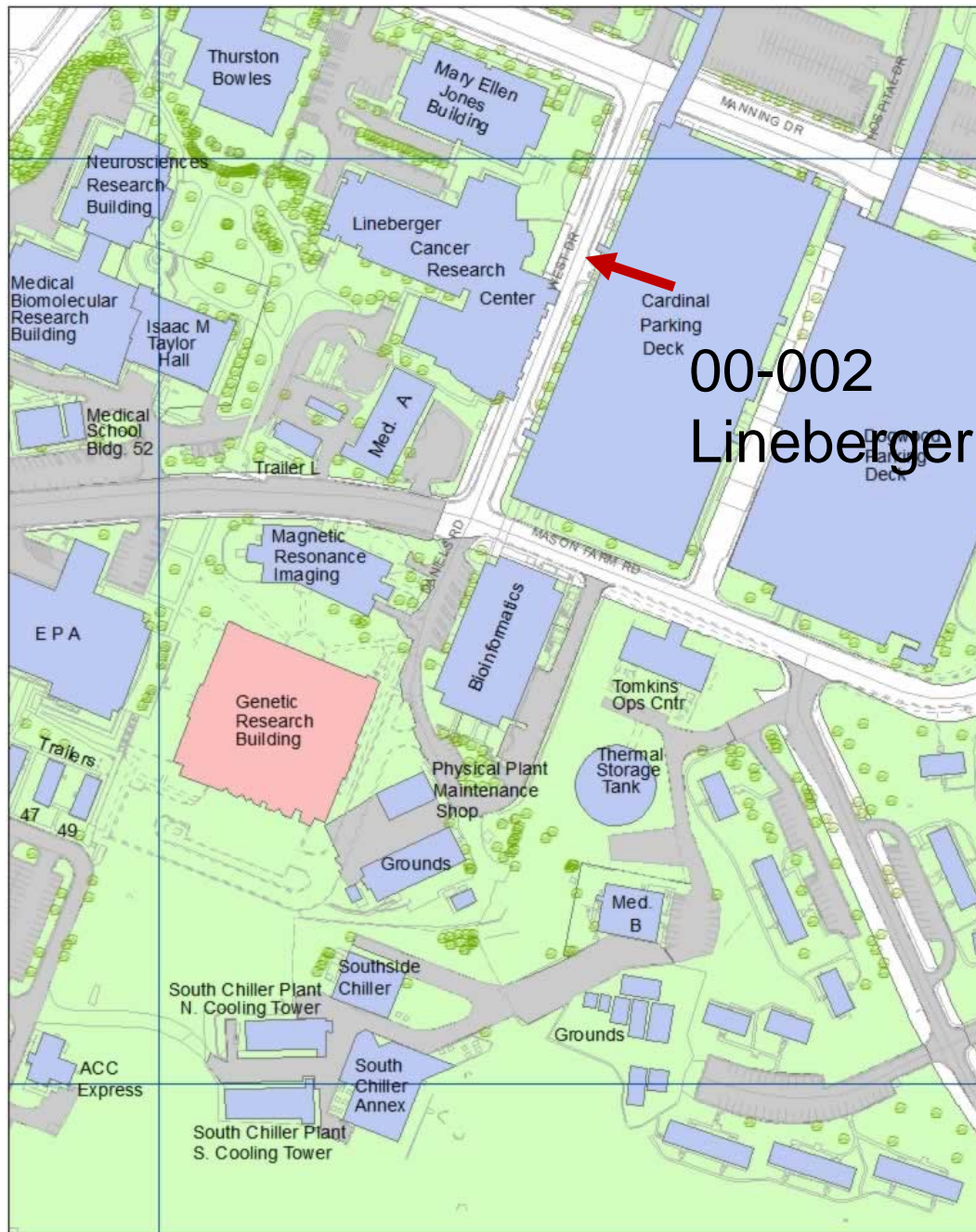
- **Summary:** majority of images are 2-D arrays of 8 bit monochrome, 24 bit RGB color
- Image processing not easy or meaningful unless image is a linear gray scale or RGB image. (photometrically correct, i.e. intensity corresponds to pixel value)



<http://microscopy.unc.edu/lmbr>



00-002
Lineberger



Dinner 6:30 PM
Carolina Brewery
540 W, Franklin St.
Chapel Hill

An Introductory Guide to Light Microscopy

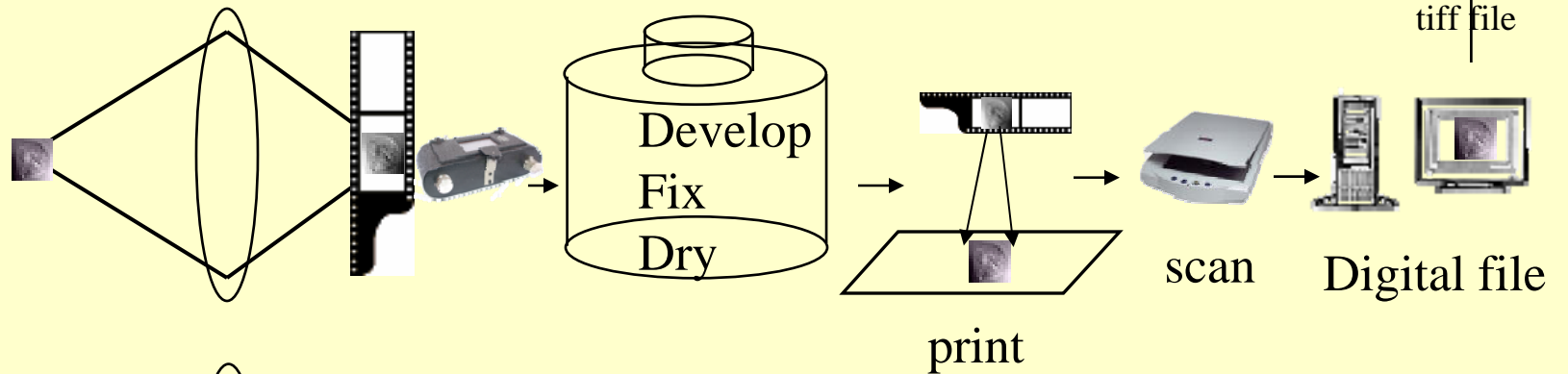
Five Talk Plan

- Apr 16. A brief perspective of light microscopy - transmitted light, Kohler illumination, the condenser, objectives, Nomarski, phase contrast, resolution
- Apr 23. Fluorescence - contrast, resolution, filters, immuno staining, fluorescent proteins, dyes.
- Apr 30. Detectors, sampling & digital images: Solid state digital cameras, Photomultipliers, noise, image acquisition, Nyquist criterion/resolution, pixel depth, digital image types/color/compression
- **May 07. Confocal Microscopy: Theory, sensitivity, pinhole, filters, 3-D projection/volume renders**
- May 14. Advanced Fluorescence/Confocal: Live cell imaging, co-localization, bleed through/cross talk, FRAP, fluorescence recovery after photobleaching, deconvolution

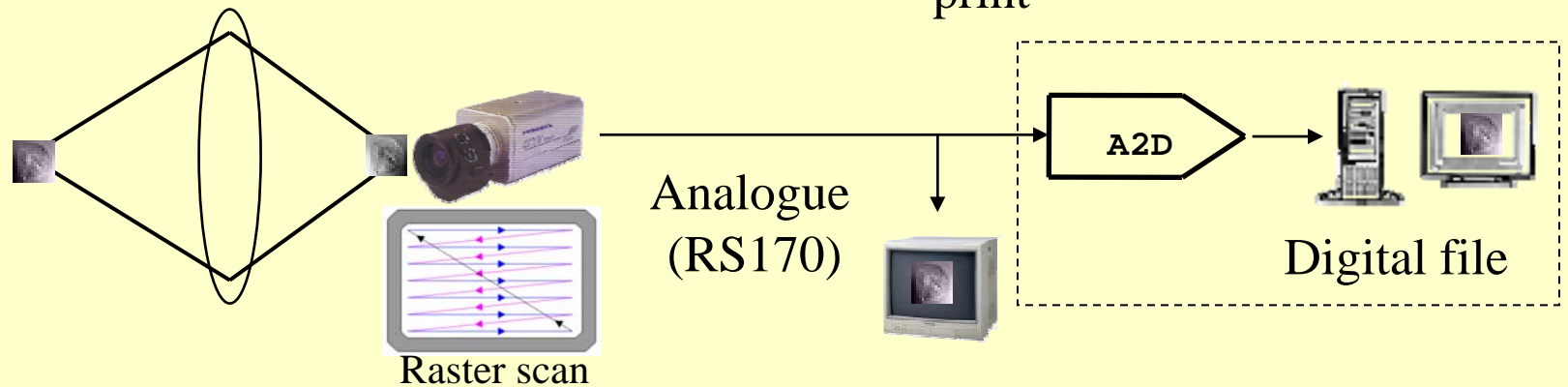


Camera Types

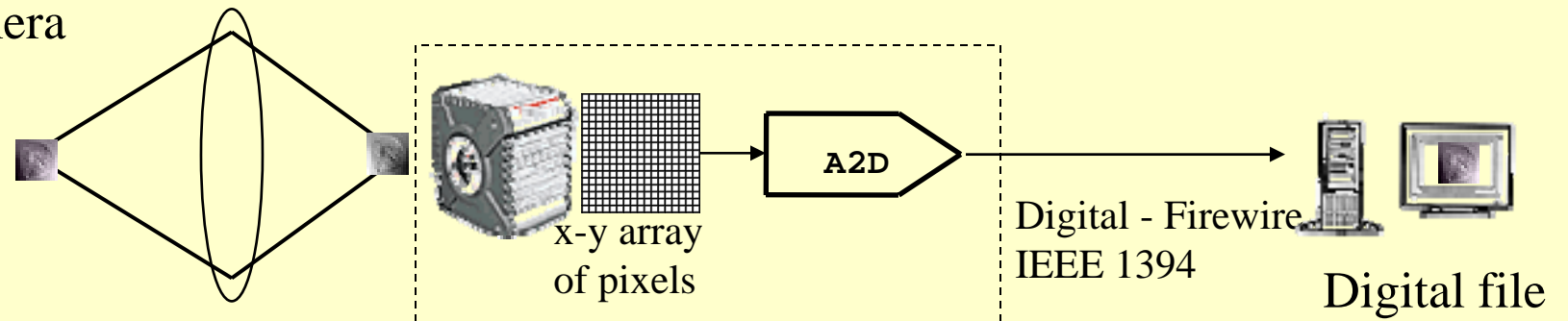
Film



Video



CCD camera



(A2D = analogue to Digital converter)

Camera Types - Comparison

- Film – negative - develop - print - slow, tedious, less sensitive, more expensive, non linear, color not so easy for multiple exposures with different filters e.g. multiple antibodies – no instant gratification!



QE < 0.03

- Video (TV)– 30 Hz set frame rate, exposure time limited by frame rate (16 ms), poor spatial resolution, poor intensity resolution – noisy (1953 standard based on 1940's capabilities) – requires an expensive A2D (frame grabber) – loose detection time due to raster scan – noisy connection to computer/monitor - It's so last century!



QE = 0.05 to 0.4

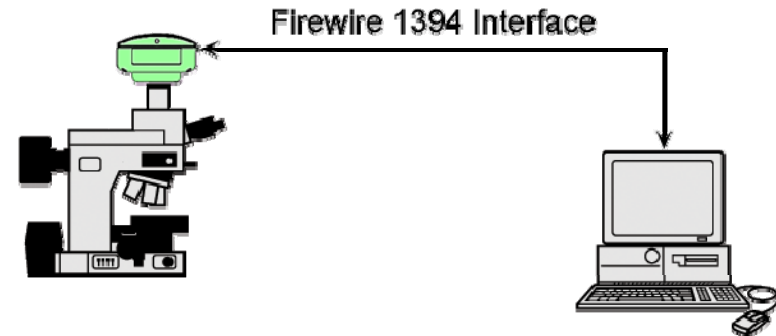
- CCD (charge coupled device) frame capture (c.f. domestic digital camera) – low noise, good linearity, good resolution, direct digital input to computer at no loss rate – but need a computer to see image.



QE = 0.1 to 0.9

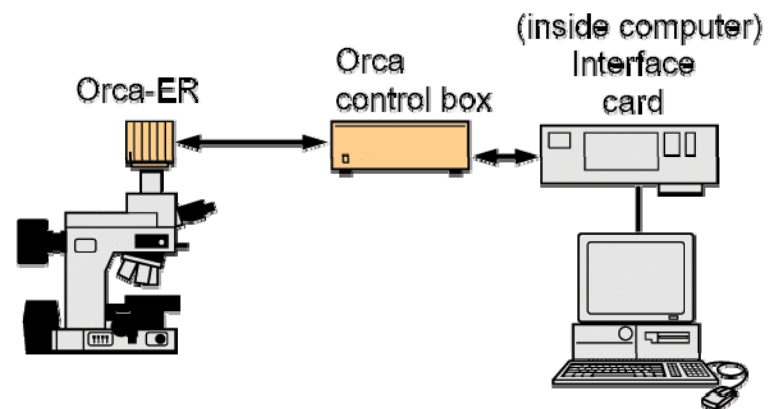
QE = Quantum Efficiency – fraction of input photons detected

Image Acquisition



MicroPublisher: Low sensitivity and high resolution color CCD camera.

Interface: Firewire (free with computer)



OrcaER: High sensitivity and precision digital monochrome CCD camera.

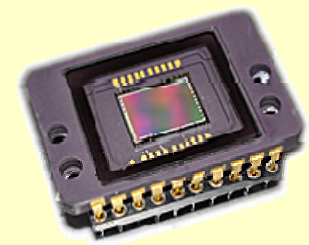
Interface: RS422 Interface

Detectors

- Film - camera



- CCD - cameras – scanners – spectrometers
(Charge Coupled Devices)



- PMT - confocal scanners – spectrometers
(Photo Multiplier Tubes)



- Other kinds of detectors – but less likely to encounter them

CCD Photodiode – Linear transducer

Figure 1-1 Photodiode cross section

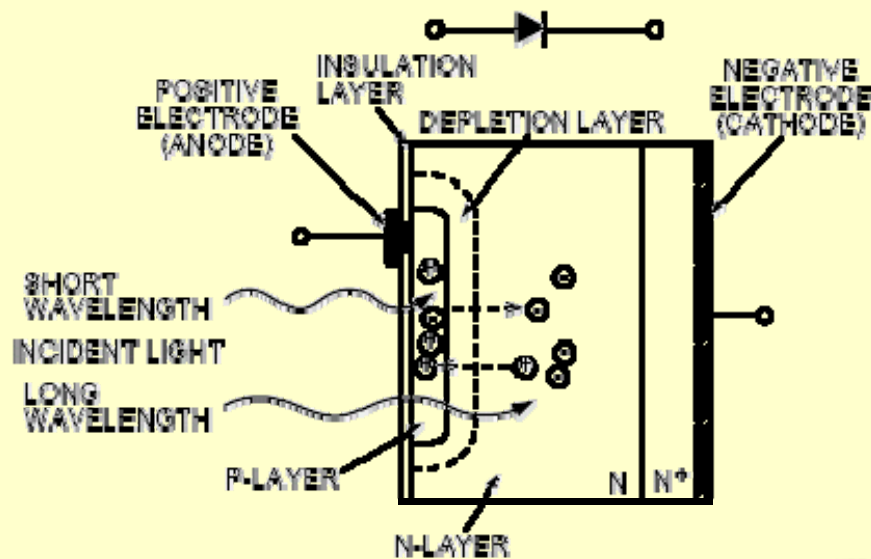
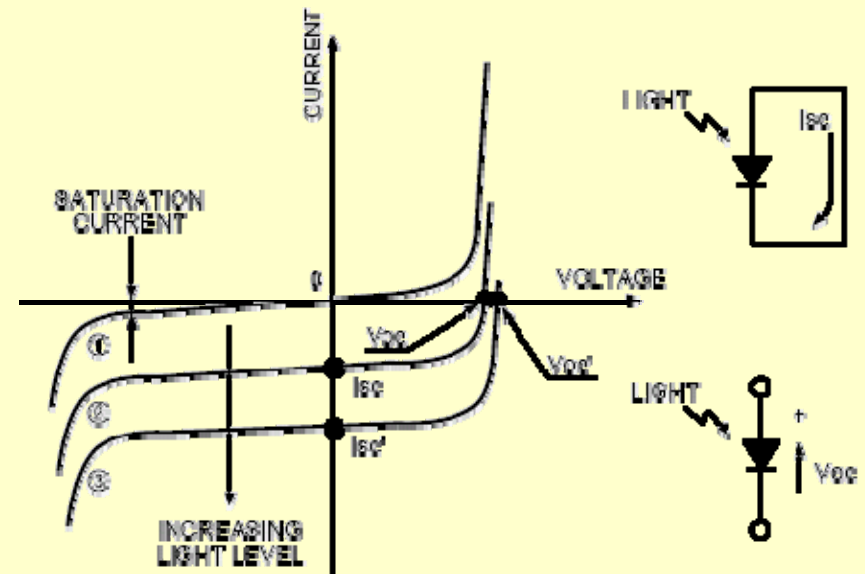


Figure 2-2 Current vs. voltage characteristic

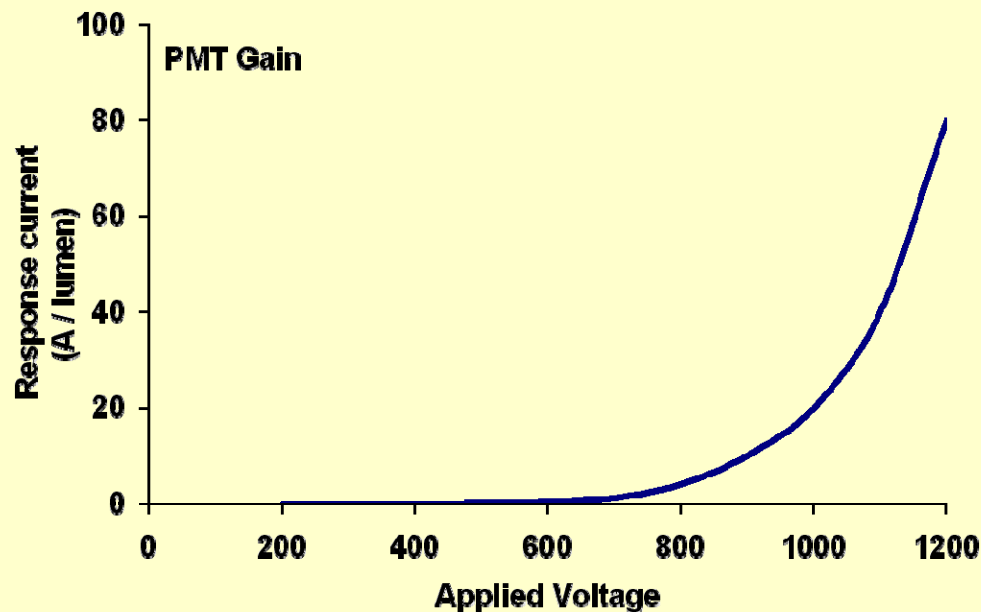
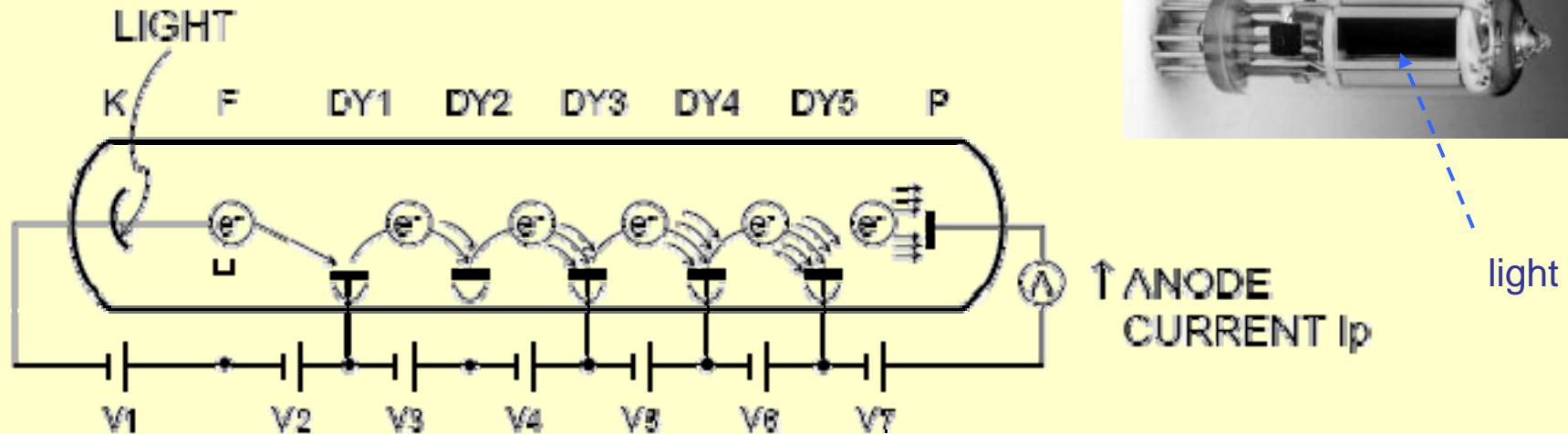


N-MOS substrate – sensitive (\$\$\$)
CMOS substrate – less sensitive (\$)

From Hamamatsu Photodiode Technical Sheet

Confocal Laser Scanning Microscope – PMT

Photo Multiplier Tube (PMT)

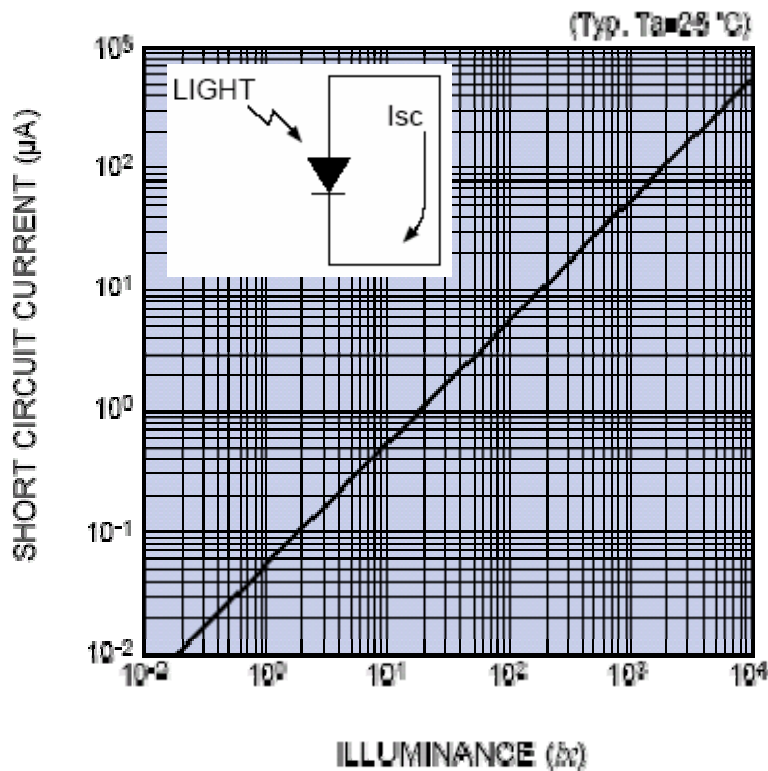


- Maximum Quantum yield ~ 0.3
- Gain can be very large $>10^8$
- Gain is exponential function of applied voltage
- Noise increases disproportionately at high gain
- Large dark current
- Spot detector – need rasterization

Quantification

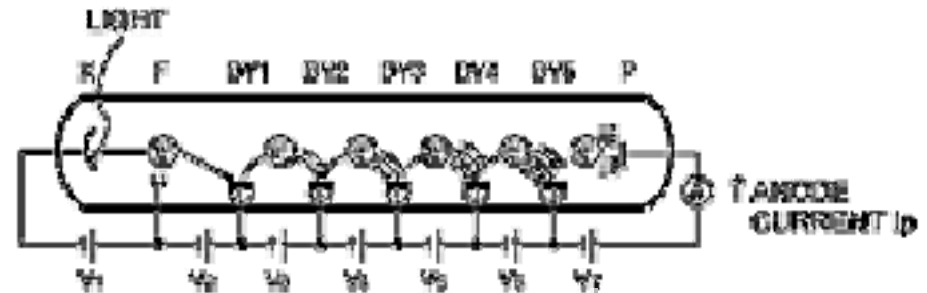
CCD in photoconductive mode

(a) Short circuit current



Current out is proportional to photons/s in.

PMT at fixed anode cathode voltage



Current out is proportional to photons/s in.

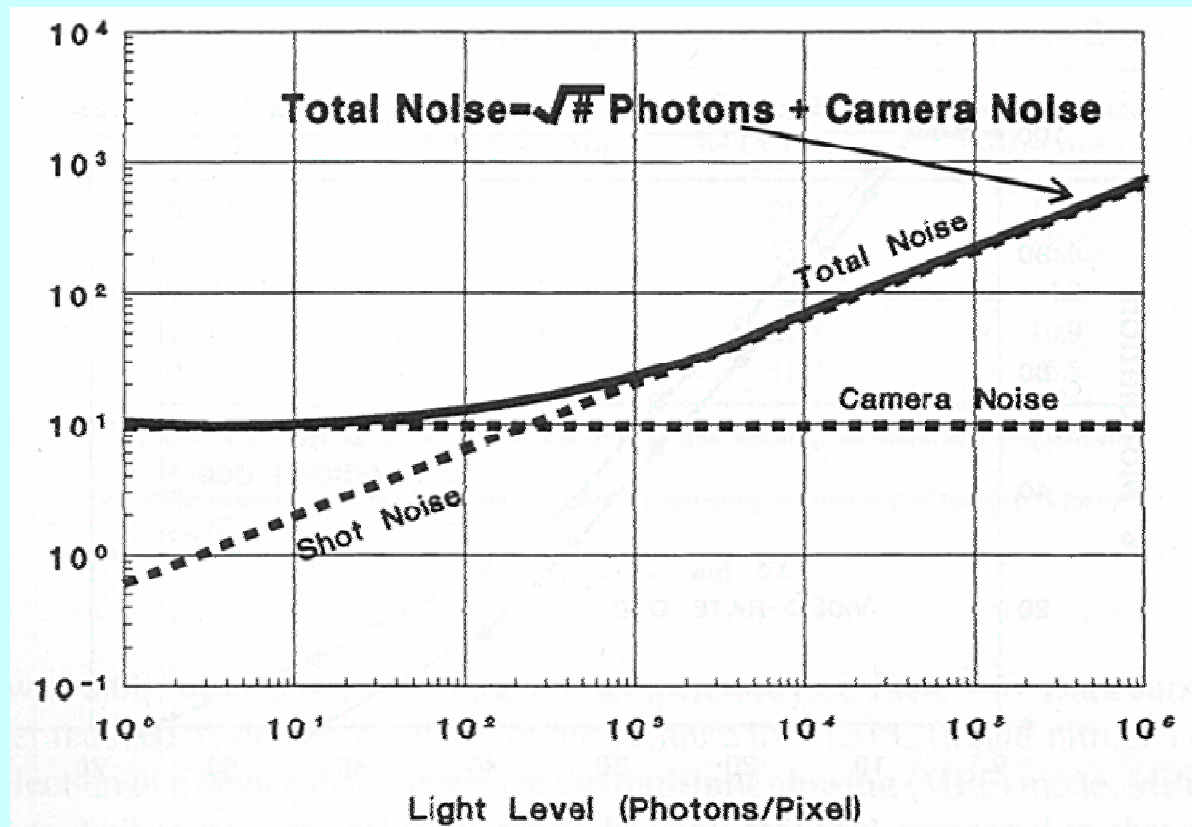
However current out is not linearly proportional to PMT gain (voltage)
Therefore use fixed PMT voltage

CCD Camera technology for Quantitative Microscopy

- Scientific Charge-Coupled Devices, James Janesick, 2000 SPIE
- Video Microscopy: the Fundamentals, Inoue, S., Spring, K., 2nd ed., Plenum Press
- <http://www.andor.com/>
- <http://www.cookecorp.com>
- <http://dvcco.com>
- <http://hamamatsucameras.com/>
- <http://roperscientific.com/>
 - <http://www.qimaging.com/>
 - <http://www.princetoninstruments.com/>
 - <http://www.photomet.com/>

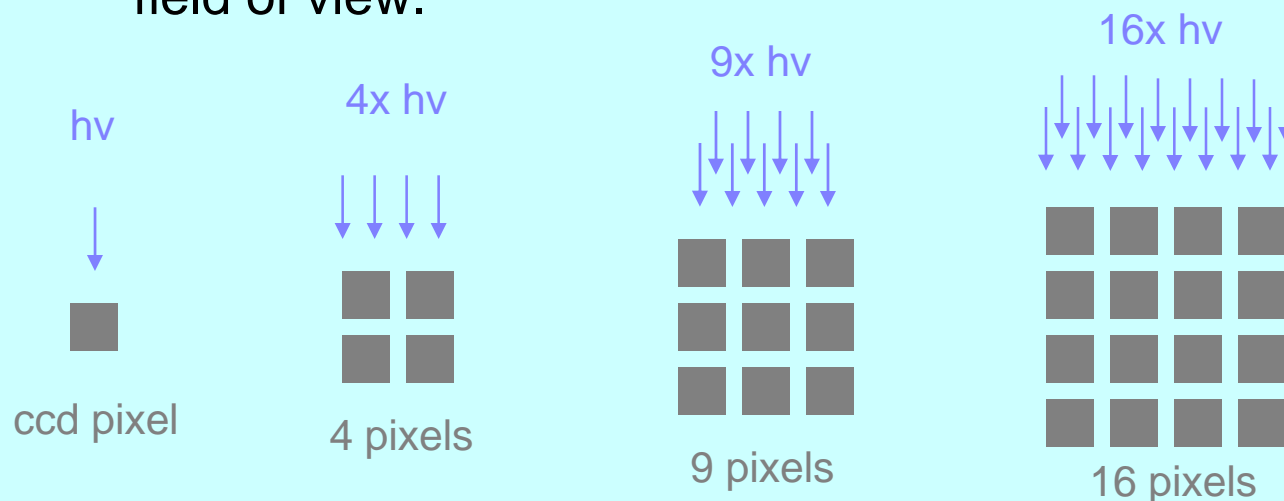


CCDs for Microscopy - Noise factor



CCDs for Microscopy – Binning

- Pixel binning: merge adjacent pixels together electronically on CCD chip.
 - Many CCD cameras can merge 2 x 2, 3 x 3 or 4 x 4 pixels
 - Gives better sensitivity, e.g. 4, 9 or 16 fold better
 - Decreases amount of data to be read out. Therefore can transfer substantially more frames per second (fps)
 - Decreases shot noise proportionally to the square root of the number of bins merged
 - Down side is loss of resolution. Recover resolution with intermediate magnification in the microscope at the expense of field of view.



CCD – Sensitivity & Dynamic Range

- **Sensitivity:** minimum light signal which can be detected.
Limits set by noise floor.

With short exposures shot noise increases and signal amplitude can approach read out noise level

Long exposures - shot noise integrates (averages) out and the large signal offset caused by dark current is mitigated by cooling the sensor.

- **Dynamic range:** maximum detectable intensity (well depth) relative to minimum detectable intensity (set by the noise floor)

Bigger pixels give bigger wells, hence greater maximum detectable signal

Anti-blooming reduces well depth and sensitivity

Shorter exposure times drain wells sooner so can detect more photons/sec